

CATCH Health and PE Resources Rubric for Adoption



1	2	3	4	5
Criteria was not met	Criteria was partially met	Criteria was adequately met	Criteria was substantially met	Criteria was completely met

Reviewer Name:		Vendor Name: CATCH Health and Physical Education	
Descriptor	Rating (1-5)	Comments	
Instructional Resources			
Uses a coordinated approach across all programs (Knowledge + Skill + Environment)		CATCH includes a family of coordinated instructional resources to support the development of the Whole Child and provides a Curriculum Map to show how the pieces fit together. The program's success is based on a simple truth: <i>when you change the environment, behavior will follow.</i>	
Instructional materials support campus-wide SEL activities		Embedded campus-wide anchor activities for Social & Emotional Learning (SEL) provide common language and practices around SEL.	
Instructional resources support the development of the Whole Child		What sets CATCH apart is its unique Coordination Kit and Whole Child Leadership training. These best-in-class offerings provide school wellness champions and teams with the skills, knowledge, confidence, and resources needed to build and sustain a culture of health at their campus.	
501(c)3 Non-Profit Organization		As a 501(c)3 public charity founded in 2014, CATCH Global Foundation's mission is to empower school communities to cultivate Whole Child wellness as a lever for student success and social equity. The Foundation links underserved schools and communities to the resources necessary to create and sustain healthy change for future generations.	

Materials and curriculum are evidence-based		In multiple, rigorous, peer-reviewed studies, CATCH has been proven to increase daily physical activity, reduce daily energy intake from fat, and drive healthy behavior changes that persist 3 years post-implementation.
Materials foster cross-curriculum learning including grade-level reading and writing practice		Throughout the school year, students complete a <i>My Health Journey</i> workbook in which they set and track personal health goals, practice writing skills, and complete lesson-specific activities and worksheets. The workbook serves as a tool for both formative and summative assessment.
Health Lesson Resources		
Health Education materials are fully aligned to both state and National Health Standards		<i>Health Ed Journeys</i> is a comprehensive health education curriculum. Covering national and state-level health standards, the latest edition of <i>Health Ed Journeys</i> offers an upgrade and expansion to CATCH's classic evidence-based health program, which is backed by over 120 peer-reviewed scientific articles.
Materials include guiding questions/skills to support critical thinking		Materials have a clean and clear lesson overview which allows easy and quick prep for teachers. The guiding questions are highlighted in each lesson to help lead conversation and support critical thinking. By giving students an opportunity to voice their opinion, teachers can empower students and guide them towards self-efficacy and responsible decision making.
Materials include teacher directed, student-centered resources (presentations and activities)		Rather than relying on passively consumed video content, CATCH resources serve to guide teachers so they can easily facilitate dynamic lessons while supporting positive student-teacher and peer-to-peer interactions. CATCH provides teachers with customizable multimedia slide-based presentations that include embedded videos and animations, teacher scripts, digital student workbooks and handouts (all printable if desired). All of CATCH's digital content is adaptable for blended learning or virtual/hybrid settings.
Materials include multiple assessment resources		CATCH incorporates fun, engaging checks for understanding throughout every lesson. At the end of each lesson, there is an interactive formative assessment along with the <i>My Health Journey</i> workbook in which students set and

		track goals and complete summative assessment activities that offer opportunities for student voice and choice.
Materials include resources for differentiated instruction development/modifications for all students		Lessons include movement-based activities that foster peer interaction and build self-confidence. They are flexible and can be delivered all in one class period or broken into shorter segments. Lessons use scaffolding to build on prior knowledge so that all students can be successful.
Physical Education Resources		
Materials are fully aligned to both state and national standards for Physical Education		<i>PE Journeys</i> is a comprehensive physical education curriculum. Covering national and state-level physical education standards, the latest edition of <i>PE Journeys</i> offers an upgrade and expansion to CATCH's classic evidence-based physical education program, which is backed by peer-reviewed studies and proven to increase physical activity time during P.E. class.
Materials include skills-based practice lessons (how to teach the skill)		<i>PE Journeys</i> provides teachers with technique & teaching cues, safety considerations, skills checklists, and visual aids to support student learning. Interactive resources include teacher slides with motion graphics, movement cues, skill cues, form cues, station signs, and vocabulary. Materials are designed to support all aspects of physical education including the components of fitness, health literacy, and other knowledge-based standards that correlate to <i>PE Journeys</i> assessment materials. Visual resources can be projected for the class while the teacher works through demonstrations, or printed for small group or individual practice.
Materials include resources for differentiated skill development/modifications for all students (SPED, physical limitations, varying skill levels)		The CATCH PE vision and objectives directly address the goal of creating physically literate children, adolescents, and young adults by ensuring that programs meet the developmental needs and skill levels of each student. CATCH's developmentally appropriate practices in physical education include accommodating a variety of individual characteristics such as developmental status, previous movement experiences, fitness and skill level, body size, and age. Most importantly, these instructional behaviors are practiced within a culture of inclusion where CATCH instructors continually strive to ensure that all children experience success and thus

		<p>continue to make the choice to participate and be active.</p> <p>In partnership with Special Olympics and NCHPAD, CATCH offers several asynchronous training resources for teachers. These resources include a video series that trains educators to use a Universal Design for Learning in physical education, and a comprehensive inclusion guide to help teachers adapt the physical environment and equipment to meet the needs of students with physical disabilities. Other resources include visual aids to build if/then charts, schedules, and word walls.</p>
<p>Materials include skills-based games and activities (fun ways to practice the skill; lead-up games for large groups)</p>		<p><i>PE Journeys</i> includes access to hundreds of developmentally appropriate, non-elimination games and activities that are easy to set up and fun for all. Each activity features detailed instructions for how to play the game and lists the equipment that is needed. Through CATCH games, fitness-related activities, and play, children learn to be active and healthy learners for a lifetime. CATCH PE objectives ensure that all children enjoy the learning process, have numerous opportunities to practice and learn physical and cognitive skills within multiple contexts, and use their newly acquired skills to be healthy for a lifetime. All CATCH games and activities can be adapted for all class sizes.</p>
<p>Materials include resources to support knowledge-based standards/academic language (fitness components, health info etc.)</p>		<p>Knowledge-based standards are clearly defined for all <i>PE Journeys</i> resources. These include fitness components, nutrition, safety, hydration, goal setting, and more. Students use <i>My PE Journey</i> activities to track their progress and show acquisition of knowledge.</p>
<p>Resources include content that represents diverse social and cultural identities.</p>		<p><i>PE Journeys</i> celebrates diversity and is intentional in promoting equity and inclusion of all identities (race, culture, gender, etc). CATCH PE activities include games from around the world that prompt students to consider similarities and differences across cultures both within their own community and the larger world.</p>
<p>SEL integration in physical education</p>		<p>CATCH provides guidance in aligning PE activities to SEL Core Competencies (The CASEL 5). Ultimately, the school environment (i.e., culture) establishes the foundation for all SEL. How teachers interact with students and peers</p>

		reflects the social-emotional behaviors they value and support. <i>PE Journeys</i> is designed to help teachers to introduce, teach, model, and reinforce desired SEL behaviors and skills on a daily basis.
Materials include multiple assessment resources (self-assessment, teacher assessment, rubrics, academic language review quizzes, etc)		CATCH physical skill resources include dynamic activities and games for teachers to assess student progress. CATCH provides flexible tools for student self-assessment, and teacher evaluation, as well as multiple choice tests to assess acquired knowledge as well as practical application.
General Items		
Digital resources are updated regularly		Digital resources allow CATCH to respond to the needs of teachers in real-time. Resources are updated on a regular basis in response to the needs of educators. Seasonal games and activities are added throughout the year.
The resource is functional on any platform or operating system		<p>The CATCH.org platform is web-based and works on any operating system that can run one of the following browsers: Chrome, Firefox, Safari, or Microsoft Edge. In order to make sure the CATCH.org platform runs well, desktop computers, laptops, tablets, smartphones, or smart devices are recommended to have the following:</p> <ul style="list-style-type: none"> ● The most recent version of a web browser listed above ● Javascript enabled ● PDF plugin ● Graphic and audio output capability ● Broadband internet connection with a minimum speed of 5Mbps (recommended) ● TLS 1.2 supported by your web browser
Single Sign-On (SSO) and LMS Integration		CATCH is able to provide Single Sign On (SSO) integration with district systems or third-party clients (e.g. Clever, Google Classroom, ClassLink, etc.)
Orientation and technical support is available for teachers		Program licenses include access to a pre-recorded video orientation that teachers can access any time. User support requests can be submitted via the product or directly to support@catch.org. CATCH Global Foundation replies to support

		requests in 1-2 business days and prioritizes urgent requests. For support escalation, organization administrators may contact CATCH's VP of Technology.
The resource is easily adaptable for online platforms (Google Classroom, SeeSaw)		Lesson materials are provided in both Google and Microsoft-friendly formats and can be easily viewed and displayed in the CATCH.org platform or copied and shared via your school's LMS.
Training and support is available for teachers.		When you invest in a CATCH program, you become part of the CATCH Family. You will have access to CATCH community consultants to answer and trouble shoot all questions you have regarding implementation and technology. You will also have access to the CATCH training team and training offerings. The CATCH PE training is a foundational best practices training that will prepare teachers for long-term success.
The resource meets all FERPA and HIPAA security requirements. User data collection is minimal		<p>CATCH services are in compliance with COPPA, FERPA, HIPAA, and CIPA. The only PII collected is from teachers/staff—no student information is collected, and there is no student rostering.</p> <p>Basic demographic information is collected when setting up a CATCH.org account including:</p> <ul style="list-style-type: none"> ● First & Last Name ● Email Address ● School District ● School Name ● Educational Role/Job Title (e.g. P.E. Teacher) ● Grade Levels taught <p>CATCH does NOT collect any dates of birth, social security numbers, home address, health or medical information, or financial information.</p> <p>Additional usage information is collected to capture basic platform activity, such as dates/times of logins, lesson views, and users' comments. These inform the CATCH team as to overall trends in program usage as well as provide the substance for usage reports provided to the district.</p>
Teacher and campus Usage Reports are available		CATCH Global Foundation is able to provide organization administrators with user and campus activity reports, at a cadence of their

		<p>choosing (monthly, quarterly, etc.). CATCH will not provide user data to any other individual without written permission from the organization's administrators.</p> <p>These user activity reports can include the following information (these data may be rolled up into campus usage reports as well):</p> <ul style="list-style-type: none">● Username● User email● User school● User account creation date● Last CATCH.org log-in date● Lessons viewed● Total lesson view count
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